

TEKLYNX®

Pocket LABELVIEW™

SETTING THE STANDARD

BAR CODE LABELING SOFTWARE



Q U I C K S T A R T G U I D E



Quick Start Guide

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Getting Started



Introduction

Pocket LABELVIEW™ is an application that allows you to take labels created in LABELVIEW™ label design software, download them to your Windows® CE/Pocket PC device, and print them using a direct or network/wireless connection. Pocket LABELVIEW supports standard types of label content, including text, bar codes, graphics and more. Pocket LABELVIEW also allows you to access data from variable data sources including database, serialization and prompted fields.

This guide is designed to provide you with the basic information you need to install and activate Pocket LABELVIEW, download labels to your Windows CE/Pocket PC device, use Pocket LABELVIEW to enter or edit variable data, and print labels using a direct or network/wireless connection.

Usage Requirements

The following software and hardware components are required in order to use Pocket LABELVIEW.

- LABELVIEW Gold version 7.02 or higher label design software (includes one Pocket LABELVIEW license) installed on the host computer **OR** LABELVIEW Pro version 7.02 or higher and a Pocket LABELVIEW add-on license installed on the host computer
- Supported Windows CE/Pocket PC device
- Microsoft® ActiveSync® synchronization software v3.5 or higher (included with all Microsoft Windows powered Pocket PCs), installed on the host computer

Installing and Activating Pocket LABELVIEW

- 1 Connect your Pocket PC device to your host computer.
- 2 Ensure that an ActiveSync partnership is established between them.
- 3 On the host computer, start the LABELVIEW label design software.
- 4 On the **Options** menu, click **Configuration**, and then click the **PRINTPAD / Pocket LABELVIEW** tab.

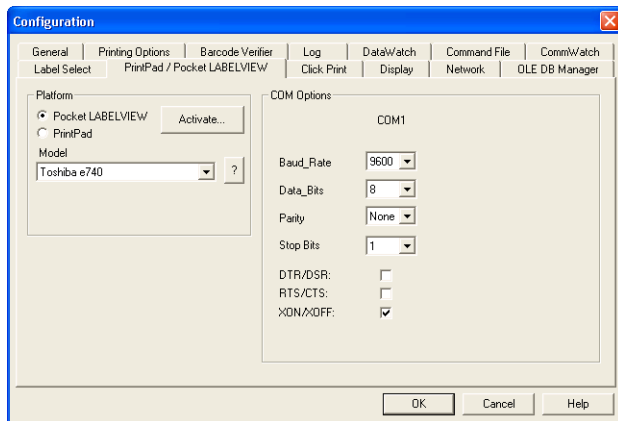



Figure 1-1 PRINTPAD / Pocket LABELVIEW Tab

- 5 Under the **Platform** options, click **Pocket LABELVIEW** and then select your Windows CE/Pocket PC device from the **Model** drop-down list.

If your exact model is not listed, try selecting the generic processor type (e.g., StrongARM, MIPS, or SH3) that applies to your model.

Note

You can click the  button to view information on features supported by Pocket LABELVIEW. For additional information, see the *Designing Labels for Pocket LABELVIEW* chapter.

- 6 Click the **Activate** button to access the Pocket LABELVIEW Activation Manager.
- 7 A message appears asking if you want to install Pocket LABELVIEW now. Click **Yes**.

The **Pocket LABELVIEW Installation** dialog box appears.

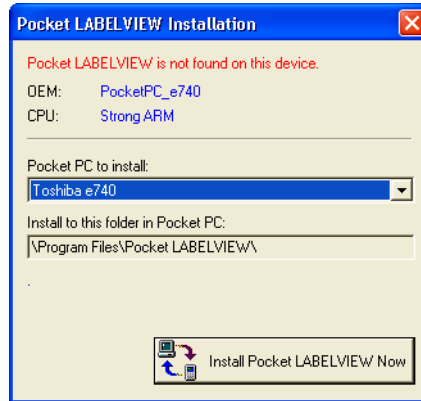


Figure 1-2 Pocket LABELVIEW Installation

- 8 Select your Windows CE/Pocket PC model from the **Pocket PC to install** drop-down list.
- 9 Click **Install Pocket LABELVIEW Now**.

The Activation Manager will install Pocket LABELVIEW on the Windows CE/Pocket PC device.

- 10 Now start the Pocket LABELVIEW application on the Windows CE/Pocket PC device. (You must run Pocket LABELVIEW on the device at least once before you can activate the program.)

A message will appear to inform you that Pocket LABELVIEW will run in demo mode. This is correct because you have not yet activated Pocket LABELVIEW.

Pocket LABELVIEW Main Menu Options

When you start the Pocket LABELVIEW application on your Windows CE/Pocket PC device, the Main Menu will appear. The Pocket LABELVIEW Main Menu allows you to access all program functions and configuration settings.

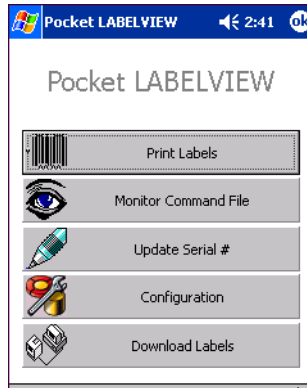


Figure 1-3 Pocket LABELVIEW Main Menu

Overview of Main Menu Options:

- **Print Labels:** Select a label for printing, enter any variable data required, print labels or send labels to a queue for printing at a later time.
- **Monitor Command File:** Monitor command files for changes. When changes appear, the system executes the command files and prints the labels automatically.
- **Update Serial #:** Edit the value of a serial file (.srl file) used with your label design files.
- **Configuration:** Set up TCP/IP ports, label download connection, or command file configuration.
- **Download Labels:** Use a wireless connection to transfer selected label files to the Windows CE/Pocket PC device. This allows you to receive labels from the host PC without needing to have the device docked in its cradle.

Note

You can double-click the **Pocket LABELVIEW** text at the top of the Main Menu to display Pocket LABELVIEW system status information.

Designing Labels for Pocket LABELVIEW



Setting Up a Label in LABELVIEW

Selecting a Printer

The LABELVIEW label design software contains hundreds of printer drivers for thermal/thermal transfer printers from many thermal printer manufacturers. These printer drivers are loaded on your computer when the program is installed.

When setting up a new label, you must select a natively supported printer in the LABELVIEW program. Pocket LABELVIEW prints only to printers that are natively supported by LABELVIEW.

► **To install a printer in LABELVIEW:**

- 1** On the **File** menu, click **Select Printer**, and then click **Install**.
- 2** Using the **Available Printer Drivers** lists, select the manufacturer and model of a natively supported printer (designated by a "(V)" appearing after the printer name).
- 3** With the desired printer selected, click **Install**.

The printer driver appears in the **Installed Printers** list on the **Install Printer Drivers** dialog box.

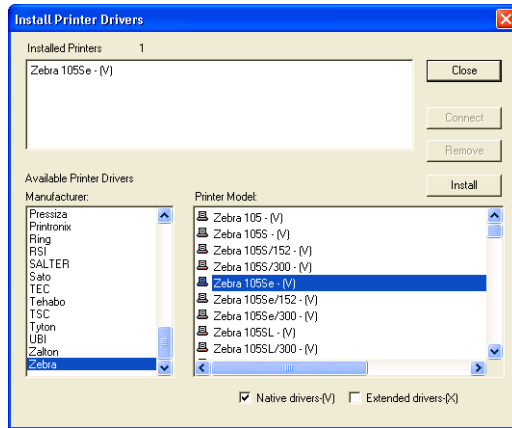


Figure 2-1 Install Native Printer Driver

- 4 Click **Connect** and select the port to use for printing and adjust the settings, if necessary, according to your printer documentation.

If the printer is connected to a serial port, click the **Setting** button to configure the driver to match the printer device settings (baud rate, data bits, stop bits, parity, flow control). The printer and the computer **MUST** be set to exactly the same values. Check your printer documentation for the correct settings.

- 5 Click **OK**, **Close**, and **OK** to return to the design window.

► **To select a previously installed printer in LABELVIEW:**

- 1 On the **File** menu, click **Select Printer**.
- 2 Click the **Printer** drop-down arrow to display a list of installed printers.
- 3 Select a natively supported printer (designated by a "(V)" appearing after the printer name), and click **OK**.

Designing a Label Using the LABELVIEW label design software, you can design labels to meet most any industry specification or compliance labeling requirements. See the LABELVIEW *Quick Start Guide* or Help for information on designing a label.

Pocket LABELVIEW supports all standard types of label content, including text, bar codes, graphics and variable data including database (dBase), serialization and prompted fields.

The following table summarizes the variable data features supported by Pocket LABELVIEW.

Feature	Description	Benefit
"When Printed" Fields	Prompt the user for the field value at print time.	Useful for entering data that changes from label to label, such as the customer and purchase order data on a shipping label.
Date and Time Fields	Date and Time fields are retrieved from the Windows CE terminal's system clock when the label is printed.	Allows easy time and date stamping. For example, you can print "Best Used By" labels or print a date/time stamp on labels to help track employee shift changes.
Formula Fields	Use mathematical calculations to manipulate and concatenate fields.	Useful for common label elements such as expiration dates and box counts (Box 1 of 10, Box 2 of 10, etc.)
Database Fields	Access data from dBase databases.	Offers a greater level of accuracy and efficiency for populating fields with data. Locally stores database files for mobile convenience.
Serialized Fields	A serial file is used to track the number of labels printed so that for the next print job, counting can continue with the next value in the series. Serial file values can be updated/reset using Pocket LABELVIEW.	Print sequential numbers such as serial numbers, shelf numbers, coupon/ticket numbers, etc.

For information on the label design and printing features that are available with Pocket LABELVIEW, see *Appendix A—Pocket LABELVIEW Feature Comparison* in this guide.

Downloading Labels to Pocket LABELVIEW



Pocket LABELVIEW offers two options for downloading labels to the Windows CE/Pocket PC device:

- Standard download (with device in its cradle)
- Network download (for network/wireless connections)

For both types of downloads, all files associated with the label design (e.g., serial files, database files, etc.) are automatically downloaded along with the label files in the download process.

Standard Download

The standard download procedure is used for most typical direct label printing applications. With this method you simply download the labels via LABELVIEW with your Windows CE/Pocket PC device in its cradle, and then LABELVIEW uses ActiveSync to transfer the files to your Windows CE/Pocket PC device.

- 1** In LABELVIEW, on the **File** menu, click **Download Label to Pocket LABELVIEW**.

The **Download Label to Pocket LABELVIEW** dialog box appears.

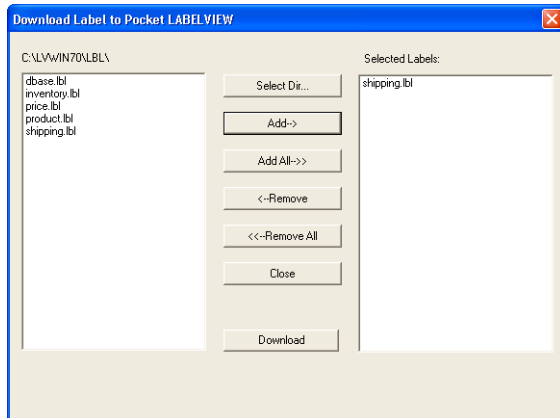


Figure 3-1 Download Labels to Pocket LABELVIEW

- 2** Click the **Select Dir** button and specify the directory where the labels are saved.
- 3** To select a single label to download, click on the label name and then click **Add** to move the label to the **Selected Labels** box.
- 4** To select all labels in the directory, click **Add All** to move all labels to the **Selected Labels** box.
- 5** Once all desired labels appear in the **Selected Labels** box, click **Download**.
- 6** Specify the directory in which you want to store the files and click **OK**.

A Data subfolder will be created within the specified directory. The selected labels and all associated files will be optimized for transfer and placed in this Data folder. The folder will act as a temporary storage bin for your label formats as they are automatically downloaded to your Windows CE/Pocket PC device.

Network Download

Pocket LABELVIEW allows you to download label design files over a wireless network using the Windows Networking Protocol. This is especially useful in situations where multiple devices are being used for the same application and printing the same label.

Note

The following steps assume you have already successfully set up your Pocket PC device to connect to your network.

- 1** Using Windows Networking, create a shared folder/drive on the server — all labels will be stored in this shared folder. (For information on setting up a shared folder or drive, refer to Windows Help.)
- 2** Follow steps 1-5 of the previous *Standard Download* section to select labels for download.
- 3** When specifying the directory in which you want to store the files, select the shared folder you created previously and click **OK**.

The selected labels and all associated files will be optimized for transfer and placed in the specified directory.

- 4** On the Pocket LABELVIEW Main Menu, click **Download Labels**.

The network download settings appear.

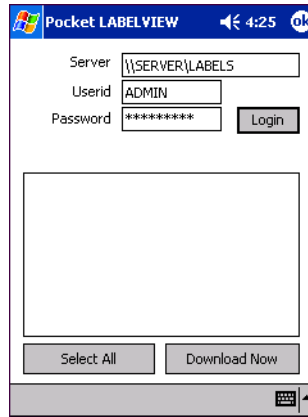


Figure 3-2 Network Download Settings

- 5 In the **Server** box, enter the full UNC path of the shared folder using the following syntax:

\\PCName\SharedFolderName

- 6 Enter the user ID and password required to connect to the host PC.
- 7 Click **Login**.

After connecting, all label files in the shared folder will appear.

- 8 Select the file or files you want to download and click **Download Now**.

The selected files will be transferred to Pocket LABELVIEW's Data folder on the Windows CE/Pocket PC.

Removing Labels from the Windows CE/Pocket PC Device

To remove previously downloaded labels from your Windows CE/Pocket PC device, you will need to manually delete them from the Pocket LABELVIEW Data subfolder using Windows Explorer.

Updating Fields and Printing Labels



Updating Serial File Fields

If your label uses serial files, you can update the value of the serial (.srl) file after you have downloaded the labels to the Windows CE/Pocket PC device using Pocket LABELVIEW.

► **To update serial files:**

- 1 On the Pocket LABELVIEW Main Menu, click **Update Serial #**. The serial file editing screen appears.

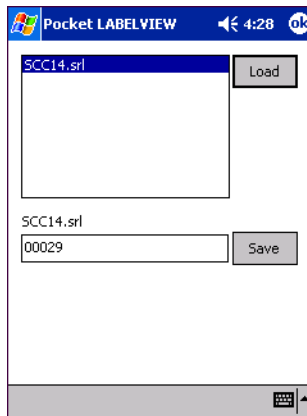


Figure 4-1 Edit Serial File

- 2 Highlight the serial file name and click **Load** (or double-click the file name).

The current serial value will appear in the edit box.

- 3 To update the serial value, type the new value in the edit box and click the **Save** button on this screen.

Printing Labels

Note

If you plan to print labels using a wireless TCP/IP connection, see the *Printing Via a Network or Wireless Connection* section later in this chapter for information on adding a TCP/IP port in Pocket LABELVIEW.

- 1 On the Pocket LABELVIEW Main Menu, click **Print Labels**.

The Pocket LABELVIEW print settings appear.

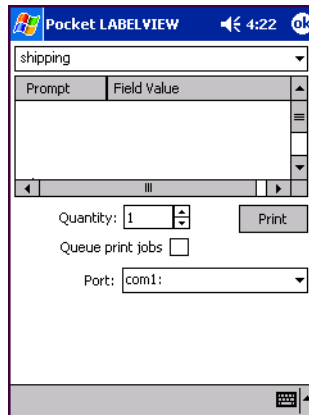


Figure 4-2 Pocket LABELVIEW Print Settings

- 2 At the top of the print settings screen, click the drop-down arrow to display a list of all downloaded labels.
- 3 Select the label to print.

If the label contains variable data fields, the associated prompts and field values will appear.

- 4 For labels containing When Printed fields, double-tap the prompt for a When Printed field.

A text box will appear in the row, allowing you to input your When Printed field value.

- 5 For labels containing database fields, double-tap the prompt for a field that is tied to a database.

The database appears in a grid view.

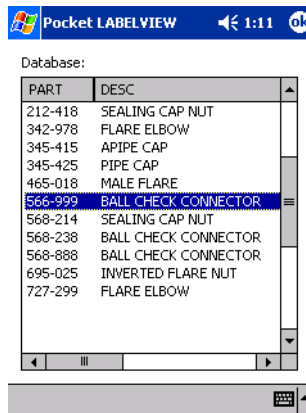


Figure 4-3 View Database

Select the key field (the first prompted field) to use for the database.

- 6 In the **Quantity** box, specify the label quantity to print.
- 7 From the **Port** drop-down list, select the port to use for printing.
- 8 Click **Print**.

Note

To print labels through Pocket LABELVIEW, you must print to a natively supported printer, designated by a (V) appearing after the printer name in the LABELVIEW program.

Printing Via a Network or Wireless Connection

Pocket LABELVIEW allows you to print labels to a printer on your network or take advantage of wireless printing to printers across the globe using a TCP/IP connection. If you are running Pocket LABELVIEW on a wireless enabled Windows CE/Pocket PC, all you need is a wireless access point and you can connect the Windows CE/Pocket PC to the wired network. Once that connection is made, you will be able to print to any TCP/IP addressable printer on the network.

In order to set up a network printer to print your labels, you must first add the TCP/IP ports in Pocket LABELVIEW.

Note

The following steps assume you have already successfully set up your Pocket PC device to connect to your network and that the TCP/IP port is working.

► To add a TCP/IP Port:

- 1 On the Pocket LABELVIEW Main Menu, click **Configuration**.

The TCP/IP configuration settings appear.

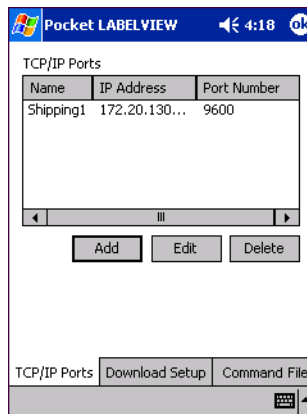


Figure 4-4 Add TCP/IP Port

- 2 Click **Add** to display the TCP/IP port settings.

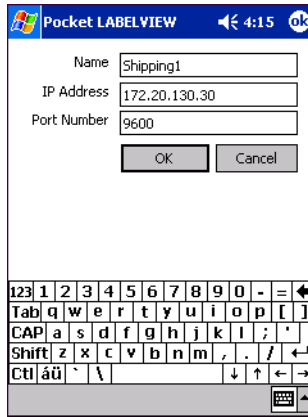


Figure 4-5 TCP/IP Port Settings

- 3 In the **Name** box, type a name for the printer (e.g., “Shipping Printer” or “Production Printer”).

The name is used as an alias. If left blank, Pocket LABEL-VIEW will assign a name based on the IP address such as “IP_172.20.130.30”.

- 4 In the **IP Address** box, type the IP address of the printer or print queue.

- 5 In the **Port Number** box, type the number of the port used by the TCP/IP socket communication.

In most cases the port number is 9100 or 9600. (Do not confuse this with the LPT1 port or COM1 port.)

- 6 Click **OK**.

The port will be listed on the TCP/IP Ports screen and will now be available for selection when printing.

Queuing Print Jobs

Pocket LABELVIEW can also be used in a batch mode, allowing you to queue your print jobs for printing at a later time.

► **To send print jobs to a queue:**

- 1 On the print settings screen, click the **Port** drop-arrow and select the appropriate output port.
- 2 Click the **Queue print jobs** check box.

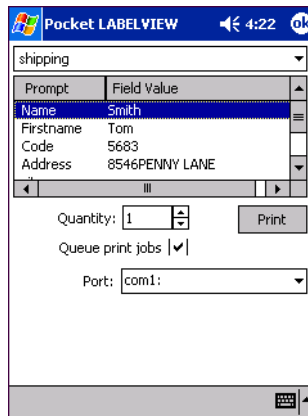


Figure 4-6 Queue Print Jobs

- 3 Click **Print** to save your print jobs to Pocket LABELVIEW's Data folder.

► **To print all queued print jobs:**

- 1 Clear the **Queue print jobs** check box and click **Print**.
- 2 Pocket LABELVIEW will display the message, "Do you want to send all print jobs now?". Click **Yes**.

All queued print jobs will be sent to the selected port (Com1 or any selected TCP/IP port).

Using Command Files to Print Labels Automatically



What is a Command File?

A command file is a simple instruction file that can be used to print labels automatically. You specify the name of a folder to be monitored, and the system checks for the existence of a command file (.cmd file) based on the time interval specified. When a command file is detected in the folder, the system processes the command file and prints the labels. All command files in the monitored folder are deleted after printing.

A command file contains commands that identify the name of the label, the printer to use, and the label quantity. Variable data can be provided in the command file, or it may be provided in a separate data file. A command file is an ASCII text file that can be created with any text editor. Command files have a .cmd file extension. A sample Pocket LABELVIEW command file might look like this:

```
LABELNAME=Shipping.lbl
PRINTER="192.168.1.102,9100"
TEXT1="xxxxxxxxxxx"
TEXT2="yyyyyyyyyy"
BARCODE1="12345678"
```

Command files can also be used to pass information generated by other systems and possibly other computers, including mainframes or mini-computers. For example, an invoicing program could pass information into a command file, which would in turn print a label.

Setting Up a Command File

- 1 On the Pocket LABELVIEW Main Menu, click **Configuration**, and then click the **Command File** tab.

The command file setup screen appears.

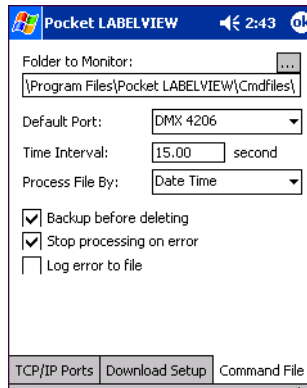


Figure 5-1 Configure Command File

- 2 For the **Folder to Monitor** setting, click the browse button to select the path to the folder that will contain the command files.

The Folder to Monitor can be either a local folder on the Windows CE/Pocket PC device or a shared folder on the network. To set the Folder to Monitor as a path to a shared-out folder on the network (e.g., \\myhostpc\mydata), manually enter the network path (the browse button cannot be used to browse a network path). Note: To use a shared-out folder on the network, you must have write permissions for that folder.

- 3 Set the following options as appropriate for your labeling application:

Default Port: Default port used for printing if the PRINTER command is not given in your command file.

Timed Interval (in seconds): How often the directory is monitored for changes.

Process File By: Determines the order in which files are processed.

- **Date Time:** Processing is based on when the file was created (oldest first).
- **File Name:** Files are processed in alphabetical order.

Backup before deleting (BAK): Saves a backup copy of each command file after printing takes place.

Stop processing on error: If an error occurs while printing a label, it will stop the print job and prevent printing the remaining labels in the file. For example, a misspelled field name will end the print job.

Log error to file: Logs any errors encountered during the execution of the command file. The file (named CMDFILE.ERR) can be found in the same directory as the command file.

- 4 Click **OK** to return to the Main Menu.

Writing Command Files

Command File Formatting

There are many commands that can be issued in command files. Follow these guidelines when writing the command file:

- Be careful to include the spaces.
- Using quotation marks (" ") around field names is optional, unless you are adding spaces in the fields.
- A semicolon (;) indicates remarks or comment statements; characters that appear after a semi-colon will be ignored.
- Command files are NOT case sensitive.

Sequence of Commands

The LABELNAME command identifies the name of the label to print, and must be the first line in any command file. It can, however, appear multiple times in a command file specifying different labels to print each time.

The LABELQUANTITY command specifies the number of labels to print, and should be the last line for each label to be printed from the command file, since it is the active command. The label prints when this command is encountered. If omitted, then only one label will print.

Command File Commands

LABELNAME

The LABELNAME command identifies the name of the label to print, and must be the first line in any command file. It can, however, appear multiple times in a command file specifying different labels to print each time.

If the same label is being printed more than once in the same command file, it is not necessary to repeat this command. The program will reprint the last label with the new data and quantity.

For Pocket LABELVIEW command files, the label name must match the name of the label file *after* it has been downloaded. This means that the label name must be specified using the short (eight character) file name convention, with or without the file extension. Give only the label name, NOT the full path to the file. For example, if you create a label in LABELVIEW named "Acme parts", when downloaded to Pocket LABELVIEW this file name will become "Acmeпа~1", and so for the LABELNAME command you would need to give the following:

```
LABELNAME=Acmeпа~1
```

FIELD_NAME

For each variable data field (When Printed or database) on the label, there should be a statement in the command file that assigns it a value. The value for FIELD_NAME in the command file must match exactly the name of the field in the label; the variable data should appear after the equal sign within quotation marks.

For database key data fields, the name of the key data field on the label should be the same as its name in the database. If more than one label is being processed in the same command file, leaving a field name blank results in the last assigned value for that name being reused. To leave a field blank, insert a null character (two quotes with nothing in between, "") into the string. For example:

```
PART_NUM = "836773"  
COMPANY=""
```

PRINTER

The PRINTER command is an optional command that identifies which printer port to use. If the PRINTER command is omitted, Pocket LABELVIEW will use the default port, defined during command file setup.

The port can be expressed in any of the following three ways, depending on your printer/port setup:

- If the printer is on **COM1**, enter the following:
`PRINTER="COM1 "`
- If the printer is on an **IP address** and port, enter the IP address and port number separated by a comma. For example:
`PRINTER="192.168.1.102,9100"`
- You can also specify the printer port by giving the **port name** you previously defined on the TCP/IP Ports setup screen. Enter the Name exactly as it appears on the TCP/IP Ports screen. For example:
`PRINTER="DMX 4206"`

Note

Many Pocket PC devices have only a USB port. The procedure for configuring USB as COM1 depends on your particular Pocket PC model, and may require a special cable and driver. See your Pocket PC device documentation for information on port configuration.

LABELQUANTITY

The LABELQUANTITY command specifies the number of labels to print, and should be the last line for each label to be printed from the command file, since it is the active command. The label prints when this command is encountered. If omitted, then only one label will print.

Do not include this command if you are using data files; one label or group of labels will be printed for each line of data. For example:

```
LABELQUANTITY=5
```

Monitoring Command Files

Once the command file settings have been configured, you can begin to monitor the command file folder for changes.

► **To monitor command files:**

- On the Pocket LABELVIEW Main Menu, click **Monitor Command File**.

The program will begin to monitor the specified folder for changes. When a change occurs, all command files in the folder will be executed in order.

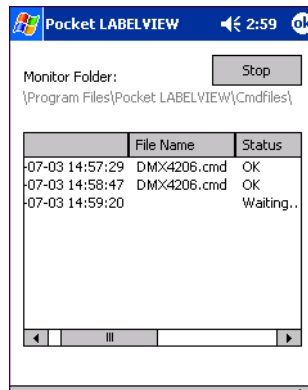


Figure 5-2 Monitor Command Files

Pocket LABELVIEW's Monitor Command File screen will update to display a log of all processed command files, giving the time of processing, file name, and status (OK, Waiting, etc.)

► **To cancel the monitoring process:**

- Click the **Stop** button on the Monitor Command File screen to cancel the monitoring process.

Pocket LABELVIEW Feature Comparison



Most, but not all, LABELVIEW functions are supported when printing from Pocket LABELVIEW. Teklynx is continually updating and adding new features to make Pocket LABELVIEW's printing capabilities equal to the printing capabilities of the LABELVIEW software.

This table lists all the LABELVIEW features; a check mark indicates the program supports the feature.

Feature	Printing with LABELVIEW Gold (PC)	Printing with Pocket LABELVIEW (Pocket PC)
Text		
Printer resident fonts – fixed data	✓	✓
TrueType fonts – fixed data	✓	✓
Printer resident fonts – variable data	✓	✓
TrueType fonts – variable data	✓	*
Left justification	✓	✓
Center justification	✓	
Right justification	✓	

* Datamax, Microcom, and Zebra printers can support variable TrueType fonts from Pocket LABELVIEW.

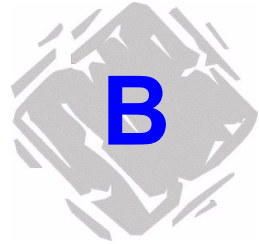
(Table continued from previous page)

Feature	Printing with LABELVIEW Gold (PC)	Printing with Pocket LABELVIEW (Pocket PC)
Bar Codes		
All one dimensional bar codes	✓	✓
2D bar codes - Fixed data	✓	✓
Variable PDF-417 (for printers that support the symbology)	✓	✓
Paragraphs		
Fixed paragraphs (using printer or TrueType fonts)	✓	✓
Variable paragraphs (database)	✓	
Graphics, Lines, Boxes		
Fixed graphics (PCX, BMP, TIF, JPG)	✓	✓
Variable graphics (from database)	✓	
Boxes	✓	✓
Lines	✓	✓
Data Sources		
Fixed	✓	✓
When Printed	✓	✓
Linked	✓	✓
Database	✓	✓
Date/Time stamp	✓	✓
Serial files	✓	✓

(Table continued from previous page)

Feature	Printing with LABELVIEW Gold (PC)	Printing with Pocket LABELVIEW (Pocket PC)
Data Sources (continued)		
Accumulator files	✓	
Pick List	✓	
CommWatch	✓	✓
Incrementing		
Printer	✓	✓
Software	✓	✓
Hexadecimal	✓	✓
Other Features		
Password security	✓	
Logging files	✓	
Label Select	✓	
Command files	✓	✓
DataWatch	✓	

Inputting Data Using the Symbol 2800 Pocket PC



If you are using Pocket LABELVIEW with a Symbol 2800 Pocket PC, you can take advantage of the built-in bar code scanner features on the Symbol 2800 Pocket PC. Specifically, the **Scan Barcode** button (large yellow button near the top of the device) on the Symbol 2800 Pocket PC allows you to scan a bar code and automatically input that data into a variable field on your label.

► **To input variable data using the Scan Barcode button:**

- 1 On the Pocket LABELVIEW Main Menu, click **Print Labels**.
- 2 At the top of the printing dialog, click the drop-down arrow to display a list of all downloaded labels.
- 3 Select the label to print.

The associated variable data prompts and field values will appear.

- 4 In the label's **Field Value** column, highlight the row into which you want to place the scanned data.
- 5 Press the large yellow **Scan Barcode** button on the Symbol 2800 Pocket PC.

If the scanner is able to read the bar code data successfully, the scanned data will be placed in the highlighted variable field.



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